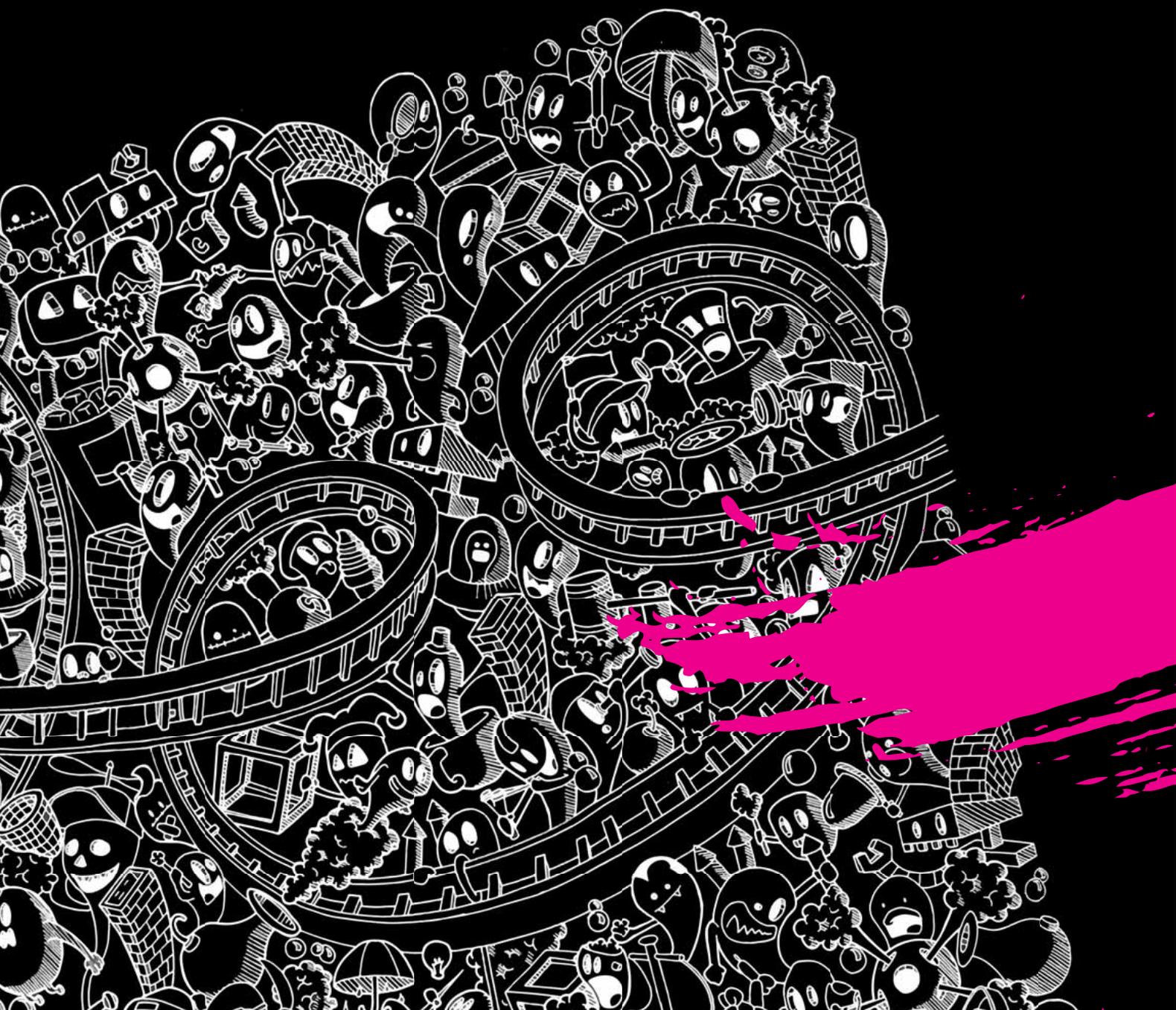


YOOBEE

ACG SCHOOL OF DESIGN

International Student Prospectus 2017



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WELCOME TO ACG!

When you join ACG Yoobee, you become part of New Zealand's largest independent educational services provider. We're a family of over 1,000 staff and more than 12,000 students in New Zealand, Vietnam and Indonesia.



ACG is a group of schools and tertiary colleges where students are encouraged and supported to reach their full learning potential.

We are committed to creating learning environments that clearly focus on the needs of each of our students.

Our approach to education has shaped and defined the core values of ACG.

These are:

- Learning is the central activity
- A student focus
- Quality and excellence

PRIVATE SCHOOL EDUCATION, KINDERGARTEN TO YEAR 13

ACG is a specialist provider of private schools in Auckland, Tauranga and internationally. There are currently five ACG schools in New Zealand:

- ACG Parnell College (Years 1–13)
- ACG Senior College (Years 11–13)
- ACG Strathallan (Kindergarten – Year 13)
- ACG Sunderland (Kindergarten – Year 13)
- ACG Tauranga (Years 1–11)*

ACG also has two schools overseas:

- Australian International School Vietnam (Kindergarten – Year 13)
- ACG School Jakarta (Kindergarten – Year 13)

UNIVERSITY PATHWAYS

ACG provides guaranteed pathways to university study through the following programmes:

- The University of Auckland Certificate in Foundation Studies - taught by ACG New Zealand International College.
- AUT University Certificate in Foundation Studies - taught by ACG Norton College.
- Victoria University of Wellington Foundation Studies Programme - taught by ACG New Zealand International College.

ENGLISH

ACG English School provides intensive English language courses to international students in New Zealand. Successful graduates have guaranteed pathways to all ACG schools and programmes.

EARLY CHILDHOOD

ACG's two Zig Zag Zoo early learning centres in Queenstown cater to all infants and children, providing them with a respectful, responsive and peaceful educational learning programme.

TERTIARY & CAREERS

ACG has four careers-focussed tertiary colleges that offer practical qualifications for booming industries:

- ACG Yoobee School of Design (Multimedia & Design)
- NZMA (Hospitality, Cookery & Business)
- NZCC (Applied Management & Early Childhood Education)
- New Zealand School of Tourism (Travel & Tourism)

CATEGORY 1

The New Zealand Qualifications Authority (NZQA) has awarded all four ACG tertiary colleges Category 1 ratings in their most recent EERs (External Evaluation and Review). This is the highest mark of quality a tertiary education provider can achieve. It's an assurance to you that we focus on excellence in every aspect of our teaching, assessment and qualifications.

No matter which ACG tertiary college you study at, you will receive the same high level of education and student service.

Hands-on Training

All our programmes focus on learning by doing. You'll be putting into practice what you learn on a daily basis.

Tutors

Our tutors have extensive industry experience. You'll be learning from experts, inspirers and mentors.

Facilities

Campuses across the country are equipped with everything you need to develop your skills and gain sustainable employment.

Industry-led

We consult with industry regularly to update and refine our programmes. You're learning the skills that top employers want.

Employment Support

A dedicated careers team helps prepare you for the workplace and assists in finding part-time, casual, internship and full-time employment.

*Expanding gradually to Year 13.



Due to the consolidation of ACG Yoobee School of Design, NZMA and NZCC, all enrolments for ACG Yoobee School of Design and NZCC programmes will be done under NZMA. All delivery will be sub-contracted by NZMA, this an administrative change. The student experience at each school and qualifications achieved will not change in any way.

WHY

YOOBEE ?

ACG SCHOOL OF DESIGN

LEARN IT BY DOING IT

At ACG Yoobee, our training is practical, so you'll be assessed by the quality of the work you actually create. That means no written exams! We believe this is the best way to prepare you for industry.

LEARN FROM THE BEST

ACG Yoobee's industry-experienced tutors are both experts in their fields and fantastic teachers. We know you'll love learning from them. They'll help you realise your full potential, and achieve the same industry success they have.

...IT'S WHO YOU KNOW

The old saying is true. In the specialised fields of design and multimedia, connections matter. We have close relationships to key employers and organisations and we'll help you get in touch with them.

CAREERS SUPPORT

We are unique in that we don't consider our job done until you have a job in your field. Our careers team is dedicated to helping you find relevant, sustainable employment when you graduate from us, as well as meaningful work experience whilst you study. It's all part of our commitment to student success.

INDUSTRY-LED

Our programmes are designed with extensive consultation with industry. You can be confident you're learning the skills employers want. We update our programmes on a regular basis to keep them up-to-date with the latest technology and trends.





CAMPUS LIFE

Our campuses in Auckland, Wellington and Christchurch attract a diverse range of students across many ages, backgrounds, and cultures. You'll love the vibrant atmosphere! You'll find the campus culture is supportive and inclusive. All our tutors go above and beyond to help you explore your creativity and unlock your potential.

STUDY PATHWAYS

Our range of programmes at various levels give you plenty of study options. You can staircase to higher-level study after your programme, or even "jump sideways" to gain skills in another creative discipline. Check out our helpful diagram on the next page to start planning your study journey. We even have pathways to universities for students who want to take their study to a degree level.

TECHNOLOGY

In our world, technology is central to everything we do. You'll use the latest software and equipment throughout your programme. If the professionals use it, so will you.

SUCCESSFUL GRADUATES

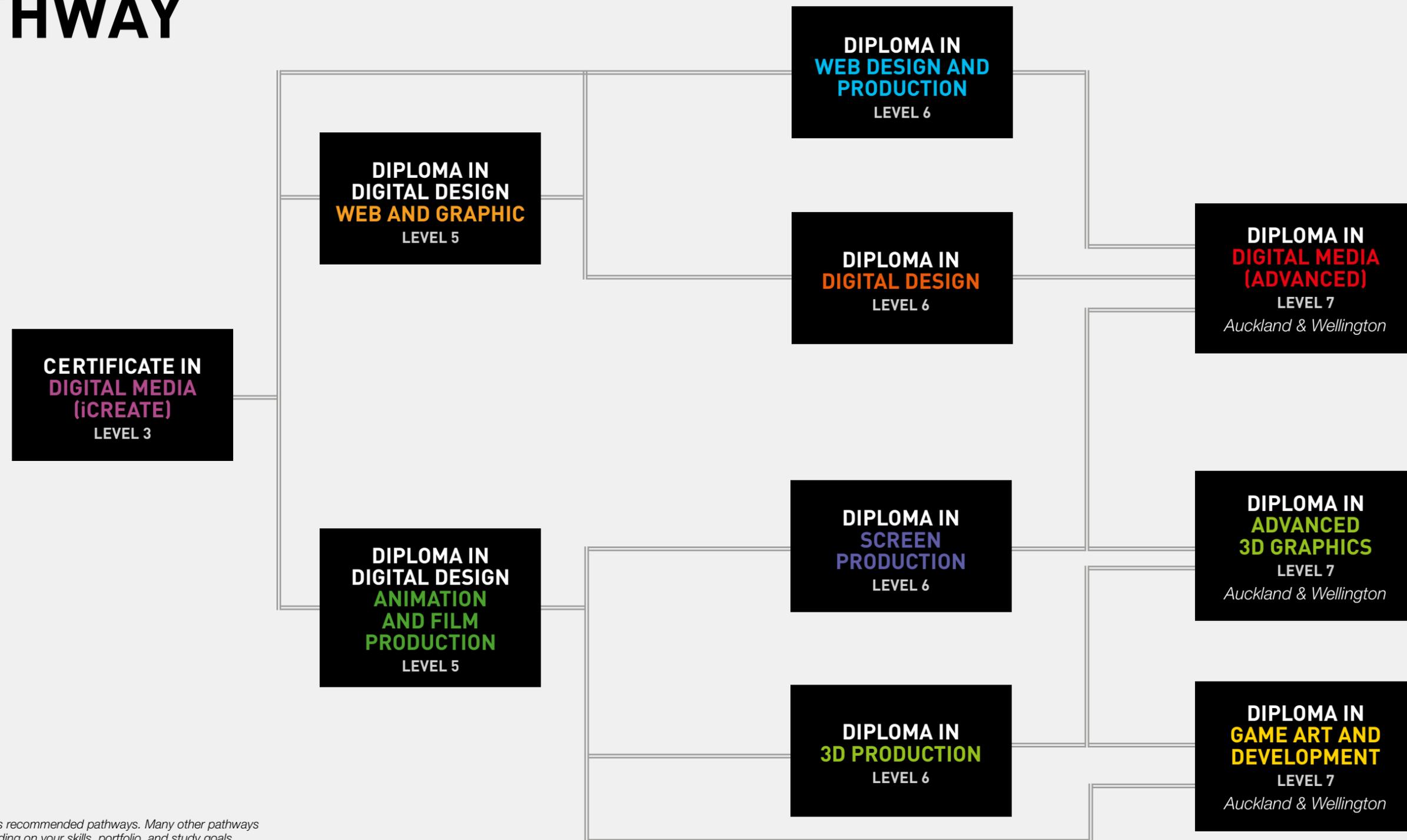
We have thousands of graduates working in creative industries. You'll find ACG Yoobee grads creating inspiring work in some of the world's top companies. Head to yoobee.ac.nz to see some of their success stories. The next one might be you!

CATEGORY ONE

NZQA has awarded us the highest ranking in their External Evaluation & Review. Only education institutions that excel in delivering and assessing their programmes make it into this renowned category.



STUDY PATHWAY



This diagram shows recommended pathways. Many other pathways are possible depending on your skills, portfolio, and study goals. Our Enrolment Advisors can help you plan your study journey.

CERTIFICATE IN DIGITAL MEDIA (iCREATE)

If you're interested in creative digital media but not sure of the path you want to take, then consider iCreate. It's a fun and practical way to explore the many options available at ACG Yoobee. Try your hand at animation, video production, graphic and web design, with practical art sessions to brush up on your creative skills.

Projects include making a video, developing 3D animations, creating a website and designing graphics and illustrations for print, all using industry-standard software. iCreate will help you figure out what area of design really inspires you.

After successfully completing the programme you'll qualify to move on to diploma-level study.

PROGRAMME COMPONENTS

Core Skills

Learn how to use a digital still camera, use image and illustration software to create and manipulate images, explore the use of pattern and texture, create a visual diary, learn design principles such as colour theory, pattern and texture, and computer file management.

Graphic Design

Learn the production planning process for graphic design, create digital documents, and understand foundation-level graphic design terms and principles.

Motion

Gain an understanding of the production planning process for animated and video based productions, understand film and animation terms, make a short film, model a simple character and animate a supplied character.

Interactive

Learn the production planning process for web-based projects, understand web and new media terms and produce a basic interactive website.

LEVEL 3
FULL-TIME
15 WEEKS
NZQA APPROVED

SOFTWARE

Software used on this programme may include Photoshop, Illustrator, InDesign, iMovie or Premiere, Flash, Maya, Komodo and Dreamweaver.

EQUIPMENT

PC or Apple computers, digital still and video cameras, scanners and printers.

ASSESSMENT

Assessment is based on project work, and visual and oral presentations.

There are no examinations.

ENTRY REQUIREMENTS

There are generally no restrictions to entry. Whilst previous computer skills are not compulsory, some basic computer skills are very helpful.

English requirements: Academic IELTS 5.5 (a minimum of 5.0 in all bands) or equivalent.

FURTHER LEARNING

iCreate provides an excellent pathway into the Diploma in Digital Design — Animation and Film Production and the Diploma in Digital Design — Web and Graphic.

WHAT QUALIFICATION WILL I GAIN?

Certificate in Digital Media (iCreate) (Level 3).

DIPLOMA IN DIGITAL DESIGN WEB AND GRAPHIC

LEVEL 5
FULL-TIME
40 WEEKS
NZQA APPROVED

Designed to meet the latest industry demands, this dynamic new programme is an excellent starting point if you are looking to study further in the fields of graphic design or Web Design and Production.

The 40-week programme combines a solid foundation in design principles with the technical skills to produce engaging work for online and digital outputs. Gain a taste of all the major components of both Graphic Design and Web Design and Production, and take your first steps towards becoming a valued member of the design community by producing a range of digital documents. You'll be working on in-depth projects that will go into your portfolio, preparing you for further study or a great entry-level job.

PROGRAMME COMPONENTS

Design Foundation

Gain core skills that are a must for any designer. Learn about current industry processes so you can fit right in to the workplace.

Web Design

Find out how to make a functional, responsive website that displays on both tablet and smartphone using Wordpress and basic HTML and CSS.

Graphic Design

Get the skills to create a wide range of professionally-crafted documents for digital display.

Interface Design

Study the way humans and technology interact. Learn to build a user interface that is functional and intuitive.

SOFTWARE

Software used on this programme includes Photoshop, Illustrator, InDesign, Sublime Text 3 and Wordpress.

EQUIPMENT

PC or Apple computers.

ASSESSMENT

Each module will be assessed by a project, completed using industry-standard processes. You'll build a strong portfolio using the work you submit that shows the development of your own personal style.

ENTRY REQUIREMENTS

English requirements: Academic IELTS 5.5 (a minimum of 5.0 in all bands) or equivalent.

Academic requirements: Successful academic experience and qualifications at Year 12 (NZ) or Grade 12/11 (Asia), Senior High School 3rd/2nd year.

Portfolio/Skill requirements: Examples of your creative work in a medium of your choice. Working knowledge of Photoshop, Illustrator and Maya would be an advantage.

FURTHER LEARNING

Once you have successfully completed this programme, you are strongly encouraged to further develop your skills in the Diploma in Digital Design or Diploma in Web Design and Production.

CAREER OPPORTUNITIES

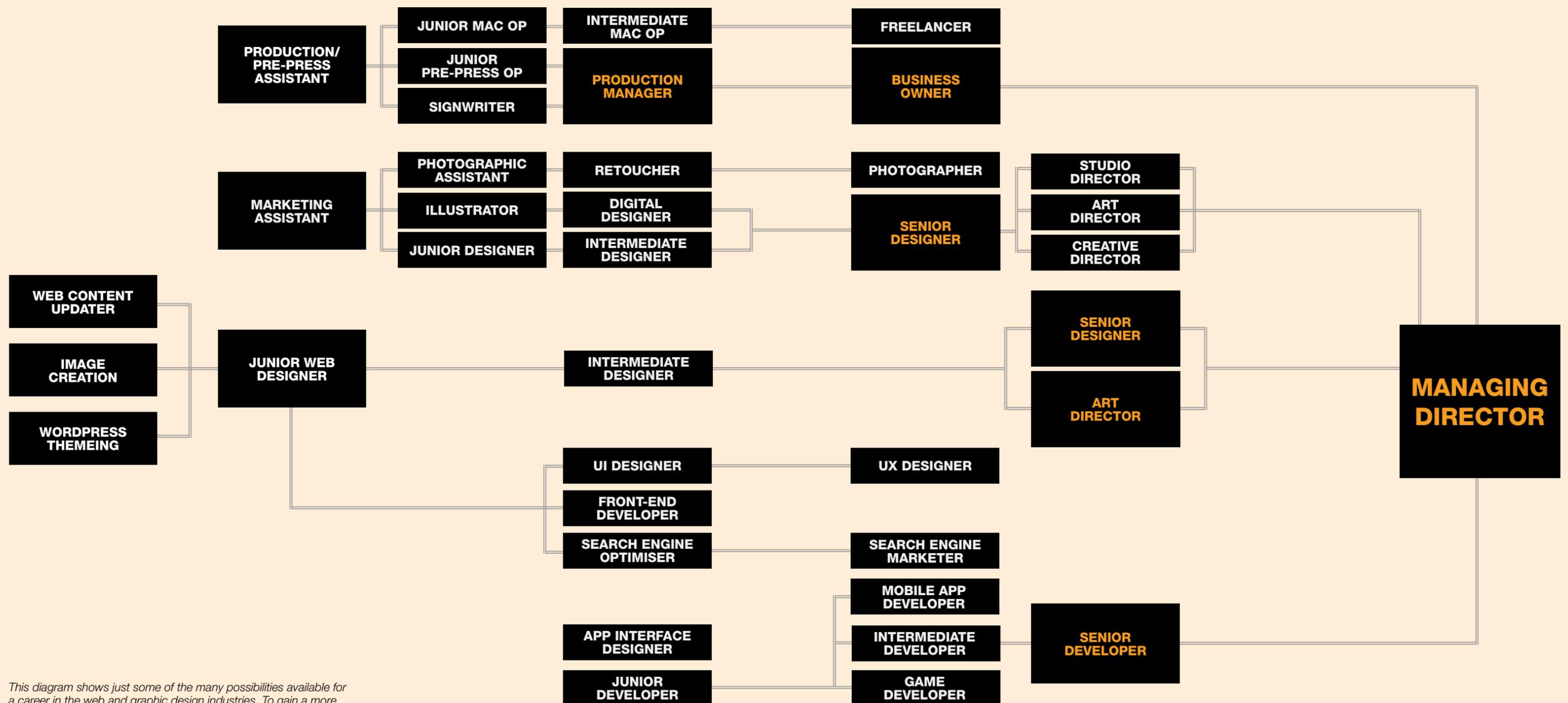
A wide range of entry-level positions are available in the web or graphic design industries.

WHAT QUALIFICATION WILL I GAIN?

New Zealand Diploma in Digital Media and Design (Level 5).



CAREER PATH WEB AND GRAPHIC



This diagram shows just some of the many possibilities available for a career in the web and graphic design industries. To gain a more advanced job, you will need higher levels of skills and qualifications. Talk to one of our Enrolments Advisors to plan a programme of study that will help you achieve your career goals.

DIPLOMA IN DIGITAL DESIGN ANIMATION AND FILM PRODUCTION

LEVEL 5
FULL-TIME
40 WEEKS
NZQA APPROVED

This programme replaces the Diploma in Animation and Digital Video (Level 5).

Prepare yourself for an exciting creative career in film and television with this freshly-developed qualification. Highly relevant for today's industry, you will gain all the tools you need to stand out in this competitive field.

This engaging 40-week programme will give you a solid overview of animation and film production, and teach you the technical skills necessary to master your craft. Hands-on, practical training by industry-experienced tutors will ensure you are ideally placed to go onto higher-level study or an entry-level job. You will also develop an extensive portfolio to showcase your capabilities.

PROGRAMME COMPONENTS

Design Foundation

Gain core skills that are a must for any designer. Learn about current industry processes so you can fit right in to the workplace.

Film Production

Create a short film from start to finish, including concepts, scripting, shooting, audio, and editing.

Animation Principles

Learn how to produce and work with 2D and 3D animation, bringing characters and worlds to life.

Visual Effects

Design and model 3D objects, then combine them with live footage to produce incredible visual effects.

SOFTWARE

Software used on this programme includes Photoshop, After Effects, Premiere Pro, Illustrator, and Autodesk Maya.

EQUIPMENT

PC or Apple computers, DSLR cameras, sound recording equipment and a video production room with studio lighting and green screen.

ASSESSMENT

Each module will be assessed by a project, completed using industry-standard processes. You'll build a strong portfolio which demonstrates the development of your own personal style.

ENTRY REQUIREMENTS

English requirements: Academic IELTS 5.5 (a minimum of 5.0 in all bands) or equivalent.

Academic requirements: Successful academic experience and qualifications at Year 12 (NZ) or Grade 12/11 (Asia), Senior High School 3rd/2nd year.

Portfolio/Skill requirements: Examples of your creative work in a medium of your choice. Working knowledge of Photoshop, Illustrator and Maya would be an advantage.

FURTHER LEARNING

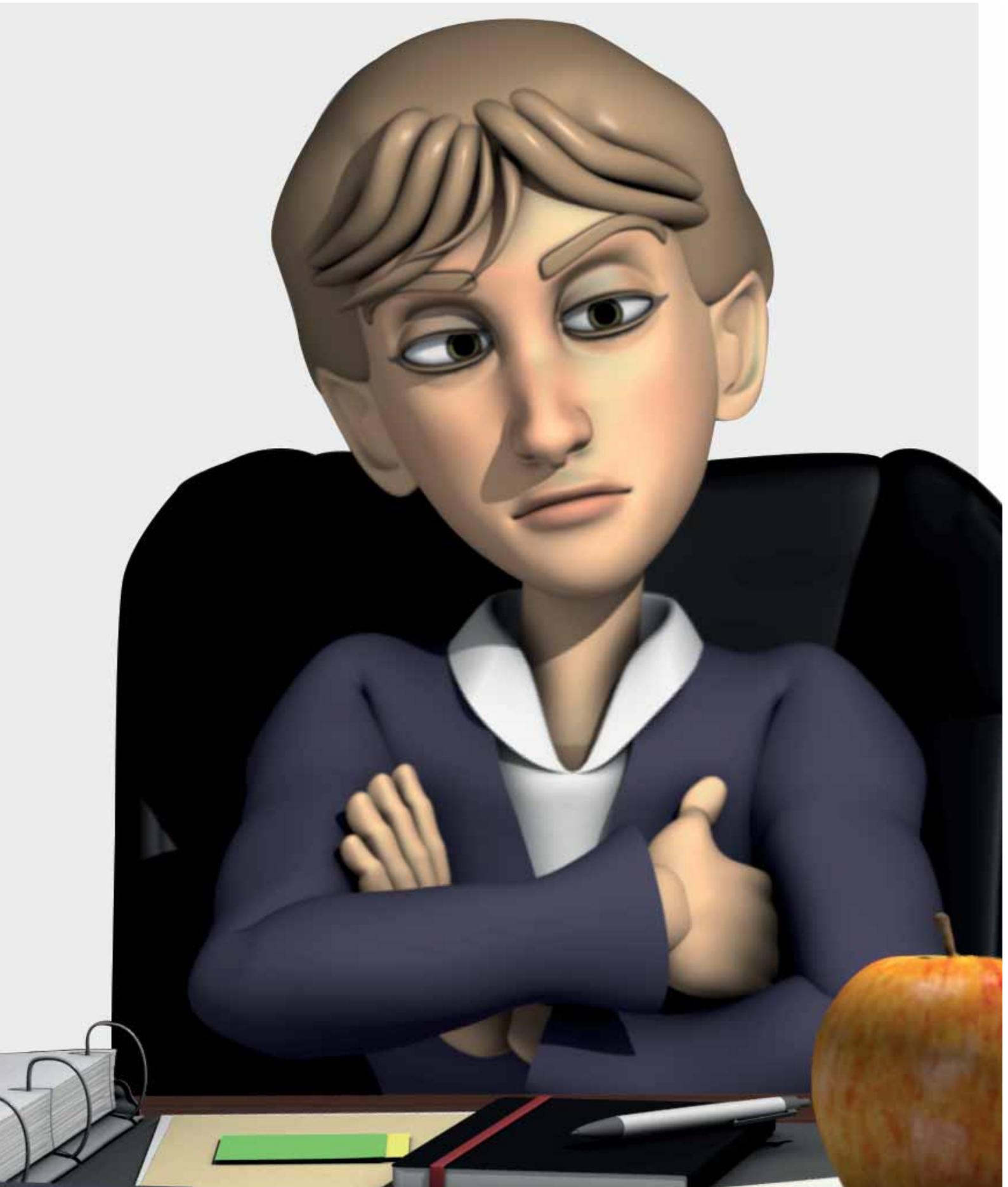
Once you have successfully completed this programme, you are strongly encouraged to further develop your skills in the Diploma in 3D Production or the Diploma in Screen Production.

CAREER OPPORTUNITIES

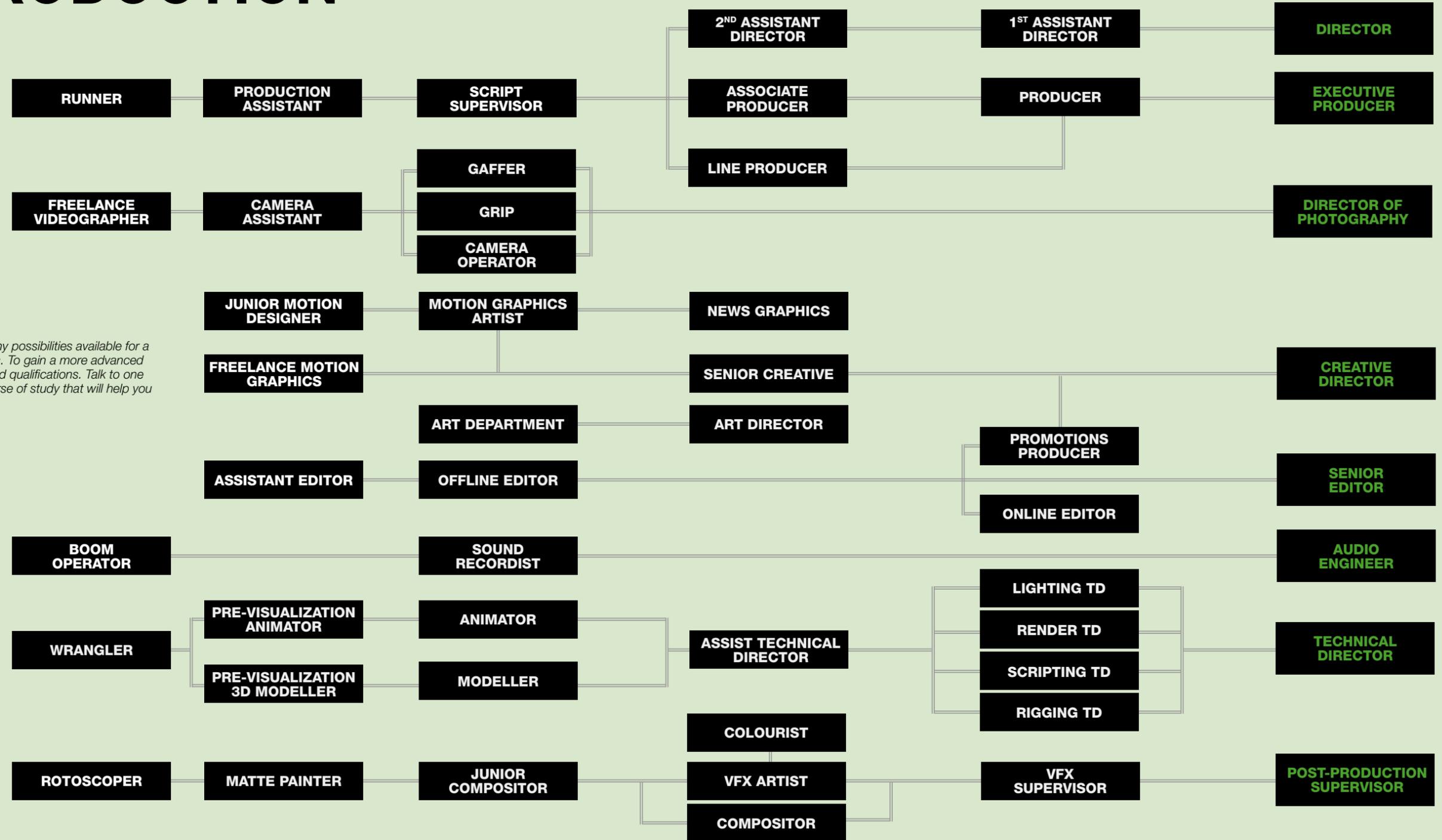
After you graduate you can seek entry – level positions in the video or animation industries. However, our industry contacts suggest a minimum of two to three years study in this field is more desirable.

WHAT QUALIFICATION WILL I GAIN?

New Zealand Diploma in Digital Media and Design (Level 5).



CAREER PATH ANIMATION AND FILM PRODUCTION



This diagram shows just some of the many possibilities available for a career in the animation and film industries. To gain a more advanced job, you will need higher levels of skills and qualifications. Talk to one of our Enrolments Advisors to plan a course of study that will help you achieve your career goals.

DIPLOMA IN DIGITAL DESIGN

This new programme replaces the Diploma of Computer Graphic Design (Level 6).

The Diploma in Digital Design will teach you how to combine creative and digital skills to create work that is compelling, persuasive and powerful. You'll learn all about typography and layout, as well as how to capture and manipulate images. You'll gain an understanding of the design process and use it to create great work including digital illustrations, brand identities, packaging, posters, magazines, brochures, ads and more.

The digital design industry is constantly changing and evolving but with ACG Yoobee's industry-led approach and expert tutors you get the practical software, creative and pre-press design skills employers are looking for.

Our graduates are highly prized for their technical abilities. They find employment in a huge range of areas including design agencies, print and pre-press, packaging, finished art, typesetting, magazine and newspaper publications, advertising and image retouching — just to name a few.

PROGRAMME COMPONENTS

Layout Design

Study the principles of page design, and learn how to design and layout documents for effective visual communication.

Digital Illustration

Learn digital illustration and editing methods using a range of techniques.

Image Capture and Manipulation

Study the creation of digital imagery, including image capture, manipulation and preparation for print.

Design and Visualisation

Explore a wide range of creative and design processes to achieve effective visual communication.

Branding and Advertising

Investigate the importance of company branding and production of effective advertising material.

Pre-press and Problem Solving

Prepare electronic files for commercial printing and solve the problems associated with producing a quality output.

Packaging

Design and produce printed packaging items.

Typography

Explore the nature and treatment of type and its applications.

SOFTWARE

Software used on this programme includes Photoshop, Illustrator, InDesign and Acrobat.

EQUIPMENT

Dual screen Apple computers running both OSX and Windows operating systems, digital cameras and printers.

LEVEL 6

FULL-TIME

40 WEEKS

NZQA APPROVED

ASSESSMENT

Assessment is standards-based. All projects must be produced to an industry standard. You are encouraged to develop your own design style and technical skills. There are no examinations.

ENTRY REQUIREMENTS

English requirements: Academic IELTS 6.0 (a minimum of 5.5 in all bands) or equivalent.

Academic requirements: Successful academic experience and qualifications at Year 12 (NZ) or Grade 12/11 (Asia), Senior High School 3rd/2nd year.

Portfolio/Skill requirements: Demonstrate skills up to a completed Level 5 ACG Yoobee diploma, or similar programme at another tertiary institution, or experience in a related industry. You will need to have a good understanding of Adobe Photoshop, Illustrator, and InDesign and demonstrate understanding of basic design processes and principles.

FURTHER LEARNING

Once you have successfully completed this programme, you could extend your skills with further study in the Diploma in Digital Media (Advanced) or broaden your skills through the Diploma in Web Design and Production.

CAREER OPPORTUNITIES

A wide range of positions are available including mac operator, junior/intermediate designer, pre-press operator, web design assistant, digital print assistant, freelance or contract graphic designer.

WHAT QUALIFICATION WILL I GAIN?

New Zealand Diploma in Digital Media and Design (Level 6).

THE
BEST WAY
TO
PREDICT
THE FUTURE
IS TO
CREATE IT

DIPLOMA IN WEB DESIGN AND PRODUCTION

LEVEL 6
FULL-TIME
40 WEEKS
NZQA APPROVED

This new programme replaces the Diploma of Web Development (Level 6).

Everything you see on the vast online world is made possible by web developers. The Diploma in Web Design and Production will give you the practical skills you need to make your mark in this exciting industry.

Learn how to apply the principles of visual design and master the scripting languages that support client-side and server-side development.

You'll also learn how to research, design, write and host dynamic websites and web applications. By encouraging creativity and teaching the essentials of web programming and design, this programme will set you on the path to a brilliant career in online media. You'll finish with a comprehensive knowledge base and an online portfolio to showcase your new skills.

PROGRAMME COMPONENTS

Web Communication

Apply the principles of visual design to web pages; prepare and manipulate images for the web; apply the principles of User Centred Design (UCD) in developing a web interface; employ user testing and feedback mechanisms to refine design and usability of a website.

Client-Side Development

Learn how to develop forms; how to centralise formatting control using Cascading Style Sheets; you will be introduced to algorithms and simple programming concepts; learn browser scripting, event handlers, rollovers, form validation, browser checking etc.; learn how to use web authoring tools; compare platforms and their limitations.

Server-Side Development

Learn relational database design and use with MySQL; server-side programming using PHP; Structured Query Language (SQL) syntax and techniques; database-driven website design; introduction to Object Orientated (OO) programming principles and administration of server-side hosting environments.

Advanced Client-Side Development

The web keeps on changing and growing, and this module explores the leading edge, looking at JQuery, HTML5, CSS3, geolocation and how to produce web applications for smartphones. New technologies are being added all the time, and this year's advanced topics might easily become next year's basic standards.

Advanced Studies

Learn to include Open Source components in your web applications, learn advanced design and programming techniques and explore new and developing web technologies.

Industry Project

Plan, document, code and present a dynamic, database driven web application to an industry standard.

Portfolio

Create an online portfolio that demonstrates your skills.

SOFTWARE

Software used on this programme may include Photoshop and industry standard Integrated Development Environments (IDEs).

LANGUAGES

Languages used on this programme include HTML5, CSS, XML, JavaScript, MySQL and PHP.

EQUIPMENT

PC or Apple computers, digital cameras, scanners and printers. Computers have access to other operating systems for testing. Smartphones are available to test mobile web applications.

ASSESSMENT

Assessment is standards-based. All projects must be produced to an industry standard. You are encouraged to develop your own design style and technical skills. There are no examinations.

ENTRY REQUIREMENTS

English requirements: Academic IELTS 6.0 (a minimum of 5.5 in all bands) or equivalent.

Academic requirements: Successful academic experience and qualifications at Year 12 (NZ) or Grade 12/11 (Asia), Senior High School 3rd/2nd year.

Portfolio/Skill requirements: Demonstrate skills up to a completed Level 5 ACG Yobee diploma, or provide a piece of sample codes and an explanation as to what it is doing. Basic working knowledge of HTML and CSS would be an advantage.

FURTHER LEARNING

Once you have successfully completed this programme, you could broaden your skills in our Diploma in Digital Design.

CAREER OPPORTUNITIES

After graduating, you can explore a wide range of opportunities, including web developer, web programmer, web architect, web author and web specialist.

WHAT QUALIFICATION WILL I GAIN?

New Zealand Diploma in Web Design and Production (Level 6).



* No. of Rooms:	* Check-in:	* Check-out:	* Adults:	Children:	
Please select: <input type="checkbox"/>	Choose date: <input type="text"/>	Choose date: <input type="text"/>	Please select: <input type="checkbox"/>	Please select: <input type="checkbox"/>	<input type="button" value="CHECK"/>
Satellite Television	Free Wifi Access	Room Service	Valet Parking	Disabled Access	

DINING

The popular Restaurant Charlotte with its attentive staff, warm decor and soaring windows is the perfect spot for breakfast, lunch or dinner.



AWARD WINNING
Our award-winning Chef is always a crowd pleaser with his fresh European seasonal fare.



CONVENIENT
Our proximity to the inner city shows also makes this a hot spot for pre-book theater dining.

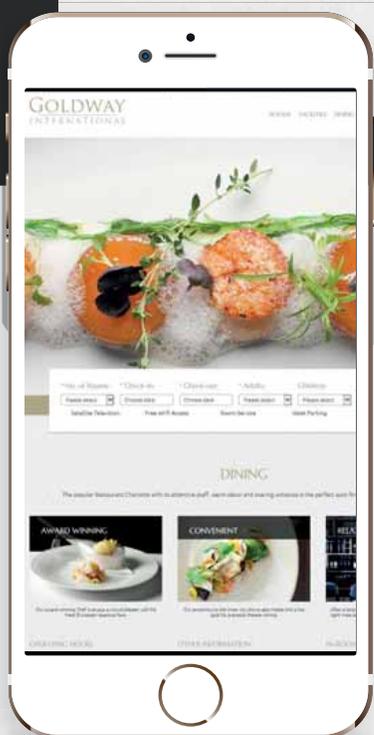


RELAX AND UNWIND
After a long day, visit the Charlotte Bar and Lounge, or for a light meal at anytime, try our chef selected "Wine & Cheese Whenever" plate.

OPERATING HOURS

OTHER INFORMATION

IN-ROOM DINING



DIPLOMA IN 3D PRODUCTION

LEVEL 6
FULL-TIME
40 WEEKS
NZQA APPROVED

This new programme replaces the Diploma of Animation (Advanced) (Level 6).

A career in animation combines artistry with the latest technology. The Diploma in 3D Production gives you the skills you need to turn your creative ideas into compelling images, capturing the essence of movement to bring characters and scenes to life.

You'll learn techniques in character modelling, rigging and character animation. You'll use dynamics and particles, with cloth and fluid simulations to achieve impressive visual effects.

Together with sophisticated lighting and rendering techniques you'll create work that has a professional polish. You'll use industry-based processes throughout the year, from creating conceptual artwork and storyboards to building a showreel that reflects the skills you have learned.

PROGRAMME COMPONENTS

Art and Design

Develop creative and design skills; study life drawing, animation and animation history, screen composition, lighting and colour; develop an understanding of visual language and how to create storyboards.

Animation Principles

Make objects move in a realistic way; learn how to use weight, elasticity, anticipation and exaggeration to show thoughts and attitudes of a character or object.

Industry Practice

Learn how copyright and legal issues affect production; how an animation production is managed and how workflow is organised; develop communication skills essential for working in animation industries.

Modelling and Rigging

Model both mechanical and organic forms using the latest 3D modelling techniques; design and create characters complete with facial expressions and skeletons for use in animations.

Character Animation

Bring characters to life; learn how acting and directing can influence animation; create walk cycles; animate a character to convey emotions and thoughts.

Animation Production

Finish animations to a commercial standard; design surfaces and light scenes; manage rendering and complete animation using compositing techniques.

Visual Effects (VFX)

Incorporate smoke, fire, weather and explosions into your animations. Use 3D matte painting techniques to create realistic environments.

Group Project

Working as part of a team, create an animated short film using all the skills learnt through the programme; this group project simulates working in an animation studio.

Individual/Joint Project Showreel

Apply what you have learnt to produce a short animation to include in your showreel.

SOFTWARE

Software used on this programme includes Maya, Photoshop, After Effects, Premiere Pro and Audition.

EQUIPMENT

PC computers, digital video cameras, sound recording equipment, video production room with studio lighting and green screen.

ASSESSMENT

Assessments are graded against standards-based criteria. All projects are to be produced to an industry standard. There are no examinations. You are encouraged to develop your own design style and technical skills. You will assemble a showreel of your work to showcase your skills to potential employers.

ENTRY REQUIREMENTS

English requirements: Academic IELTS 6.0 (a minimum of 5.5 in all bands) or equivalent.

Academic requirements: Successful academic experience and qualifications at Year 12 (NZ) or Grade 12/11 (Asia), Senior High School 3rd/2nd year.

Portfolio/Skill requirements: Demonstrate skills up to a completed Level 5 ACG Yoobee diploma, or similar programme at another tertiary institution, or experience in a related industry. You will need to have a good understanding of Maya, demonstrate principles of animation (including examples of character animation) and modelling skills.

CAREER OPPORTUNITIES

Career opportunities include 3D animator, 3D modeller, 3D texture painter, character designer, character TD/rigger, VFX artist, matte painter, compositor and animation production coordinator.

FURTHER LEARNING

Once you have successfully completed this programme, you could diversify your skills in the Diploma in Screen Production or the Diploma in Advanced 3D Graphics. You may also be able to enter the Diploma in Game Art and Development with credits.

WHAT QUALIFICATION WILL I GAIN?

New Zealand Diploma in Animation (Level 6).



DIPLOMA IN SCREEN PRODUCTION

This new programme replaces the Diploma of Digital Filmmaking (Advanced) (Level 6).

If you've always wanted to make movies and music videos, then this is the programme for you. You'll learn how to shoot quality footage and turn it into a work of art using advanced digital post-production techniques. At the start of the programme you'll learn movie-making fundamentals that you will build on throughout the programme, including idea generation, scriptwriting, production design, planning, legal issues, lighting and cinematography.

Working in a team you'll write, direct and shoot your own short film. Then you'll learn how to really polish your work using post-production techniques such as editing, audio mixing, motion graphics, compositing and VFX.

By the end of the programme you'll have a showreel to impress prospective employers, as well as your own short films. From here, you may choose to go on to further study in filmmaking or use your skills to apply for a job in the exciting industries of film and television or post-production.

PROGRAMME COMPONENTS

Video Production

Video production processes: from concept to storyboarding, pre-production planning, shooting and editing; working in teams to shoot short films.

Video Editing

Learn how to edit footage, shot at different times and locations, to create a compelling and interesting story.

Audio Post Production

Edit, process and effect audio; edit voiceovers and music, create foley effects and assemble soundtracks.

Compositing and Visual Effects

Integrate 3D animation and live motion video, and composite multiple video sources to create fantastic visual effects.

Graphic Design

Create vector and bitmap graphics for use in motion graphics and television commercials.

Motion Graphics

Combine design skills with animation and effects to create animated visuals for TVCs, titles, idents and online video.

Film Studies

What works and why? Critique and analyse some of the best (and worst) film and television ever created.

Industry Practice

Learn how copyright and legal issues affect video post-production; learn how production is managed, workflow is organised; develop communication skills essential to success.

Delivery and Presentation

Learn how to deliver and present your video to audiences. Encode video for a variety of deliveries including online, television, and cinema. Reach an audience and maintain their interest through the design and production of graphics and video for presentation.

Individual Project and Showreel

Working on your own or with others, apply all the techniques you have mastered to create a video to a commercial standard.

LEVEL 6
FULL-TIME
40 WEEKS
NZQA APPROVED

SOFTWARE

Software used on this programme includes Avid Media Composer, Pro Tools, Encore, Nuke and After Effects.

EQUIPMENT

PC computers, HD Cameras, sound recording equipment, lighting equipment and green screen facilities.

ASSESSMENT

Assessments are graded against standards-based criteria. All projects are to be produced to an industry standard. There are no examinations. You are encouraged to develop your own design style and technical skills. You will assemble a showreel of your work to showcase your skills to potential employers.

ENTRY REQUIREMENTS

English requirements: Academic IELTS 6.0 (a minimum of 5.5 in all bands) or equivalent.

Academic requirements: Successful academic experience and qualifications at Year 12 (NZ) or Grade 12/11 (Asia), Senior High School 3rd/2nd year.

Portfolio/Skill requirements: Completed video projects (short film, motion graphic piece, special FX piece) – skills up to a completed Level 5 ACG Yoobee diploma, or similar programme at another tertiary institution, or experience in a related industry. You will need to demonstrate a range of video production skills, with a good understanding of Premiere Pro and After Effects.

FURTHER LEARNING

Once you have successfully completed this programme, you could build on your skills with the Diploma in Advanced 3D Graphics or the Diploma in Digital Media (Advanced).

CAREER OPPORTUNITIES

Career opportunities include filmmaker, video editor, motion graphics designer, video artist, compositor, VFX artist and VFX production coordinator.

WHAT QUALIFICATION WILL I GAIN?

New Zealand Diploma in Screen Production (Level 6).



DIPLOMA IN GAME ART AND DEVELOPMENT

This new programme replaces the Diploma in Game Art (Level 7).

Join one of the fastest growing industries worldwide — become a game developer!

This two-year programme gives you all the skills you need to create a video game from start-to-finish including planning, working with industry-standard game engines, and art development.

Gain an industry overview and develop skills in all aspects of game art asset design and development in your first year. Then spend the second year building your expertise in a specific area, such as 2D, 3D or user interface design and development.

Work in a team to design and develop game art assets for a complete game with significant support from an industry mentor. Create a blog to capture your design thinking processes and graduate with your very own games published in the public arena — vital for gaining a good job.

Some experience in game art or animation is required for this programme, either through previous study or employment.

PROGRAMME COMPONENTS

Year one:

- Game design fundamentals
- Character and environment art assets
- User interface art asset development
- Animation
- Level design and development: applied project

Year two:

- Pre production: simulated workplace project
- Production: simulated workplace project
- Portfolio and development and production blogs

EQUIPMENT

The Diploma in Game Art and Development will be taught using high-spec PCs.

SOFTWARE

During this programme the following game engines will be used:

Unity: used in Slender, Wasteland 2, Dead Trigger 2, Dragons of Elanthia, Deus Ex: The Fall, Poly Bridge, Cities: Skylines, Mini Metro and many more.

Unreal engine: used in BioShock Infinite, Borderlands: The Pre-Sequel, Infinity Blade, Mass Effect 3, Unreal Tournament Series and many more.

ASSESSMENT

Assessments are standards-based. All projects must reach industry standard. There are no examinations.

LEVEL 7
FULL-TIME
2 YEARS
(AUCKLAND & WELLINGTON ONLY)
NZQA APPROVED

ENTRY REQUIREMENTS

English requirements: Academic IELTS 6.0 (a minimum of 5.5 in all bands) or equivalent.

Academic requirements: Successful academic experience and qualifications at Year 12 (NZ) or Grade 12/11 (Asia), Senior High School 3rd/2nd year.

Portfolio/Skill requirements: Demonstrate basic Photoshop skills and be familiar with 3D software such as Maya. You must have a passion for video games. Your portfolio must demonstrate the aforementioned software skills as well as any relevant 2D or 3D illustrations.

CAREER OPPORTUNITIES

Work as a game designer, UI/UX developer, illustrator, modeller, technical artist, concept artist, app developer and more.

WHAT QUALIFICATION WILL I GAIN?

Diploma in Game Art and Development (Level 7).



DIPLOMA IN ADVANCED 3D GRAPHICS

LEVEL 7
FULL-TIME
35 WEEKS
**(AUCKLAND &
WELLINGTON ONLY)**
NZQA APPROVED

The Diploma in Advanced 3D Graphics allows you to specialise in 3D graphics, creating a showreel that demonstrates your skills to employers. In this competitive industry, it's skills rather than qualifications that get you work and a solid showreel is proof of your creative talent and technical skill.

This studio-based programme works closely with employers to teach you advanced skills on industry-standard software. We then give you the time, guidance and resources needed to create impressive work — essential for securing an industry job.

Whether you're intent on a career as an animator, texture artist, visual effects artist, technical director or some other 3D graphics position, this 35-week programme will fast-track you towards employment.

PROGRAMME COMPONENTS

Programme content is subject to change to ensure continued industry relevance.

Introductory Project

Warm up and get to know the ACG Yoobee environment by completing a small group project using your existing skills.

Advanced Techniques in 3D Graphics

Get a taste of a number of advanced techniques and tools in areas such as modelling, animation, texturing, rigging, scripting and visual effects. Apply these to industry-standard examples.

Industry Theory

Enhance your understanding of design skills, life drawing, screen composition, lighting and colour. Develop your understanding of visual language and the communication skills essential for working in 3D graphic industries through practice and presentations from industry experts.

Team Production Project

Work as part of a team in a simulated animation studio to create a 3D short film using all the skills learnt. Gain a better understanding of the industry workflow.

Individual Project

Showreel and portfolio development — develop your understanding of industry standards and needs in your chosen 3D graphics specialist area and take your skills to another level. Research and present your findings on an advanced topic that interests you. Produce an individual showreel and accompanying print portfolio that effectively showcase your talent to prospective employers.

ASSESSMENT

All projects are to be produced to a commercial standard. There are no examinations. You are encouraged to develop your own design style and technical skills and will assemble a showreel of your work.

ENTRY REQUIREMENTS

English requirements: Academic IELTS 6.0 (a minimum of 5.5 in all bands) or equivalent.

Academic requirements: Successful academic experience and qualifications at Year 12 (NZ) or Grade 12/11 (Asia), Senior High School 3rd/2nd year.

Portfolio/Skill requirements: Demonstrate skills up to a completed Level 6 ACG Yoobee diploma in 3D Production or Screen Production, or similar programme at another tertiary institution, or experience in a related industry. You will need to have a high level of technical (computer) skills in Maya, Photoshop, Illustrator and After Effects, which will be tested in the interview. Evidence of group work and character animation would also be valuable.

EQUIPMENT

High-spec computers, digital video cameras, sound recording equipment, video production room with studio lighting and green screen.

SOFTWARE

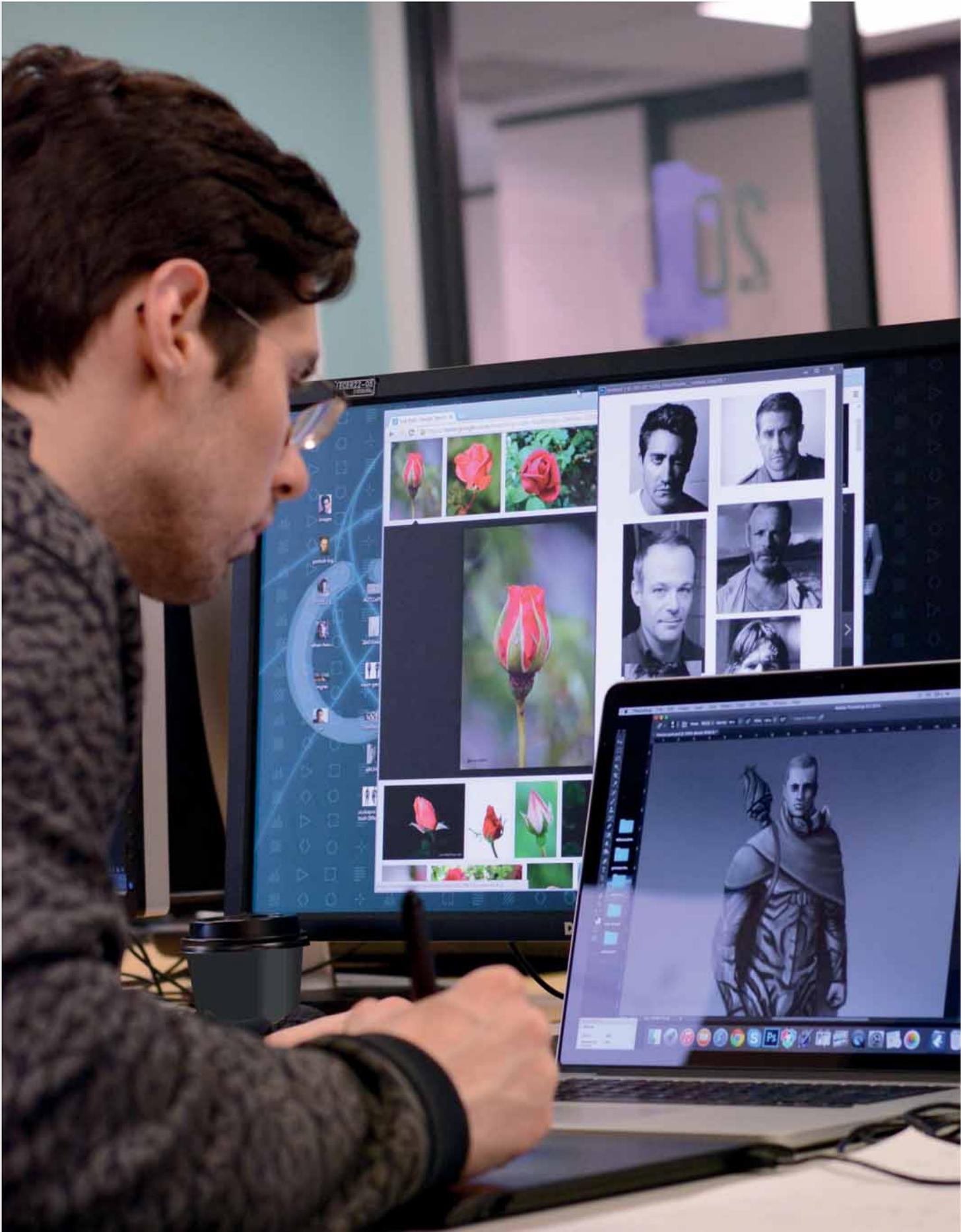
Maya, Photoshop, After Effects, Encore, Mudbox, Motionbuilder, Zbrush, Mari, Nuke, Renderman, Python.

CAREER OPPORTUNITIES

3D animators, 3D modellers, 3D texture painter, character TD/rigger, VFX artist, matte painter, compositor, animation production coordinator.

WHAT QUALIFICATION WILL I GAIN?

Diploma in Advanced 3D Graphics (Level 7).



DIPLOMA IN DIGITAL MEDIA (ADVANCED)

LEVEL 7
FULL-TIME
35 WEEKS
NZQA APPROVED

Become a powerhouse of design ingenuity and skill. This is where you can innovate, experiment, and develop your technical, research and presentation skills, and really let your creativity take flight. This hands-on visual communications programme will help you take the next step in your digital design career.

Develop your existing creative and technical skills. Explore art and design history, enhance your research and communication skills, strengthen your professional skills with practical career advice, CV and interview tips, and undertake real projects for industry clients.

The Diploma in Digital Media (Advanced) is challenging and rewarding. It will help make you more competitive in your search for a career in design and act as a pathway to further your studies at a degree level. Either way, you'll graduate with a portfolio that really stands out and have true confidence in your creative abilities.

PROGRAMME COMPONENTS

Studio

The main component of the programme. It comprises of three phases, each containing multiple briefs:

- **Design Foundations**
Learn design skills to enhance your research, conceptual and communication abilities.
- **Group Projects**
Work in teams to create design solutions for creative briefs.
- **Industry Projects**
Complete two projects for real clients.

Professional Practice

This programme focusses on the complementary skills associated with finding employment in the New Zealand design industry.

Design History

Explore major design movements, figures and icons of twentieth century design, developing concepts and understandings of design works.

Art History

Explore major movements, figures and icons in art, developing concepts and understandings of visual works. These participatory classes which include research activities are aimed at providing a historical perspective you can apply to your own studio practice.

EQUIPMENT

You will have access to computers for the duration of the programme. Digital cameras, scanners, printers and industry standard software are also used.

ASSESSMENT

Your work will be graded to standards reflecting those required in industry. The programme emphasises professional behaviour, involves regular critiques, and requires presentations to peer, tutor and industry audiences.

FURTHER LEARNING

The Diploma in Digital Media (Advanced) provides pathways to study at degree level.

CAREER OPPORTUNITIES

Depending on your specialisation, this programme can qualify you for jobs in print, advertising, design, web design or interactive design.

ENTRY REQUIREMENTS

English requirements: Academic IELTS 6.0 (a minimum of 5.5 in all bands) or equivalent.

Academic requirements: Successful academic experience and qualifications at Year 12 (NZ) or Grade 12/11 (Asia), Senior High School 3rd/2nd year.

Portfolio/Skill requirements: Demonstrate skills up to a completed Level 6 ACG Yoobee diploma, or similar programme at another tertiary institution, or experience in a related industry. You will need to have a high level of technical (computer) skills in digital media software.

WHAT QUALIFICATION WILL I GAIN?

Diploma of Digital Media (Advanced) (Level 7).



EMPLOYMENT

At ACG Yoobee, we know that every student is ultimately looking for a great job — that's why we have our own dedicated employment service. The Careers team is comprised of highly-experienced employment consultants and careers advisors. We know the job market inside and out and we're here to make sure you're given the best possible employment opportunities as you start your career. Whether you're looking for a part-time job while you study, a full-time job after you graduate, or a practicum placement to help you gain relevant work experience, we're here to help you reach your employment goals.

HERE ARE JUST SOME OF THE WAYS WE CAN HELP:

- ✓ CV workshop
- ✓ Cover letter workshop
- ✓ Interview workshop
- ✓ Career planning
- ✓ Job search strategies
- ✓ One-on-one guidance and support
- ✓ Annual careers month has workshops, events, and the careers fair where you get the chance to meet employers face-to-face
- ✓ Work experience while you study
- ✓ Job interview opportunities

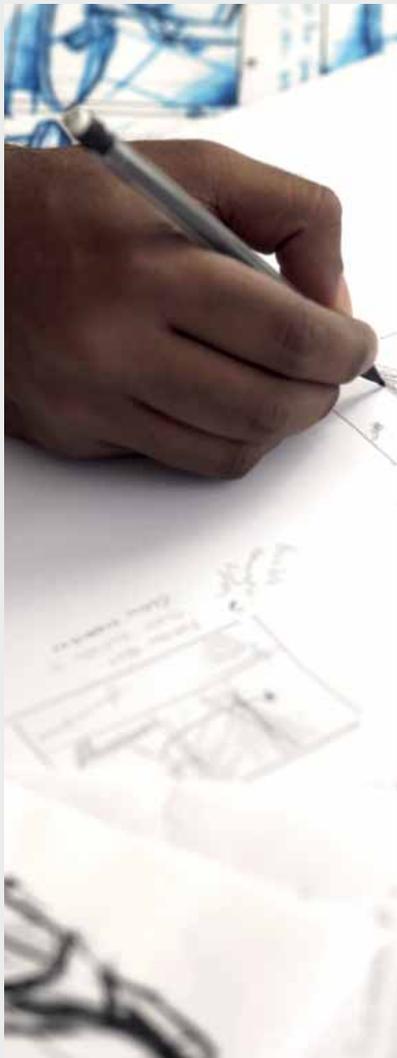
All careers support is available to you both during your study and up to one year after you graduate.

A FEW COMPANIES THAT HAVE RECENTLY EMPLOYED ACG YOOBEE STUDENTS:



FURTHER PATHWAYS

ACG Yoobee currently has formal degree pathways in place with a number of institutions. The agreements provide ACG Yoobee graduates with the opportunity to cross-credit into degree programmes with the institutions listed.



WAIKATO INSTITUTE OF TECHNOLOGY (WINTERC) IN HAMILTON

Diploma in Digital Media (Advanced) graduates can apply for direct entry into Year 3 of Wintec's 3-year Bachelor of Media Arts (Visual Arts) degree.

Requirements: A grade of at least 60% in the Diploma in Digital Media (Advanced). Submit an application to study and undertake an interview.

MASSEY UNIVERSITY

Diploma in Digital Design — Animation and Film Production (Level 5) and Diploma in Digital Design (Level 6) graduates can head to Massey and gain advanced standing into the second year of the Bachelor of Creative Media Production and the Bachelor of Design (Hons) respectively.

Requirements: All applications are treated on a case-by-case basis and some additional courses may be required.

UNIVERSITY OF CANBERRA

Those keen to further their creative studies by gaining a Bachelor of Graphic Design from the University of Canberra are in luck. Credit exemptions are now available to graduates from ACG Yoobee's Diploma in Digital Design (Level 6) and the Diploma in Digital Media (Advanced) Level 7 to gain entry into the final year of the degree.

Requirements: All applications are treated on a case-by-case basis and some additional courses may be required.

WHITECLIFFE COLLEGE OF ARTS AND DESIGN IN AUCKLAND

Diploma in Digital Media (Advanced) graduates can apply for direct entry into Year 3 of Whitecliffe's 4-year Bachelor of Fine Arts degree.

Requirements: Whitecliffe will consider allowing Digital Media (Advanced) graduates who have produced an exceptional standard of work to enter at Year 4.

All applications are treated on a case-by-case basis and some additional courses may be required.

STUDENT SUCCESS

Mohit Batta

INDIA

Diploma in 3D Production (Level 6)

Diploma in Advanced 3D Graphics (Level 7)

ACG Yoobee School of Design, Auckland

Modelling Intern, Huhu Studios

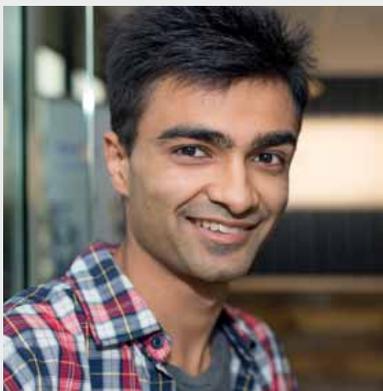
"I'm from India and studied 3D there for almost two years. I got a job as a 3D consultant for mobile gaming in an IT company, but I wanted to learn more so I started looking at schools overseas. I began at ACG Yoobee Auckland in 2014, first doing a Diploma in 3D Production and then going onto the Diploma in Advanced 3D Graphics."

"Studying at ACG Yoobee was great and much fun. The tutors are awesome. They introduced us to heaps of industry guests, taught us how to work under pressure and meet deadlines, and lots of invaluable tips and tricks. I couldn't have asked for better tutors and campus staff. The campus was like my home away from home."

"ACG Yoobee taught me pretty much everything there is to learn to be in this industry, like loads of new software and techniques, fast and efficient workflows."

"Now I'm working as a modelling intern at Huhu Studios up in Snells Beach. We're working on a kids TV show called Sindbad & the 7 Galaxies. I love working in the creative industries."

mohitbatta.weebly.com



Iona Brinch

DENMARK

Diploma in Digital Media (Advanced) (Level 7)

ACG Yoobee School of Design, Wellington

Weta Studios

"I have wanted to go to New Zealand since first watching Lord of the Rings when I was 11. I finally got a chance to go to New Zealand on a working holiday visa in 2011. I met some people who were working at Weta Studios and they invited me to workshops. One thing led to another and I ended up helping out with various projects at Weta Studios until December 2012."

"A friend recommended ACG Yoobee to me and I enrolled in the DMA program in July 2015. As a mainly self-taught artist, taking this course has taught me the digital tools I was lacking. I have learnt a lot about layout and typefaces, both of which came in handy while illustrating a children's book for an author in Denmark."

"I am now nearing the end of my course and am very excited to have been given the opportunity to work at Weta Studios. I will be doing anything from sculpting to painting to 3D models to costume design. Ultimately I am hoping to be working with concept design and I know that the skills I have learnt at ACG Yoobee and the experience I will gain working at Weta Studios will be invaluable for achieving my goals."

ionamariabrinch.wix.com/ionabrinch



Yoshinori Ban

JAPAN

Diploma in Digital Design (Level 6)

ACG Yoobee School of Design, Auckland

Graphic Designer,

Kiwise Digital Marketing Agency

Japanese student Yoshinori Ban recently won two of the top prizes in Yoobee's Excellence Awards. Yoshinori's Food as Art studio project wowed judges and earned him both the WalkerScott Supreme Individual Award and the Print NZ Print Award.

"I feel very happy and proud and the win has given me a lot of confidence."

"I've had so many fantastic experiences while studying for my diploma. The tutors were really great."

"I've also gained a lot of inspiration from my classmates, many of whom are very ambitious! Working on group projects and learning to communicate and cooperate with other students was a lot of fun."

"Studying for my diploma helped me refine my skills and gave me the opportunity to explore and experiment creatively. It was extremely interesting and would be helpful even for people who are already working in the industry."

Now that Yoshinori has a New Zealand design qualification under his belt – and a couple of amazing awards – the design world is his oyster. He has landed a job in New Zealand as a graphic designer for Kiwise Digital Marketing Agency and there are undoubtedly more great things to come.



Carmela Diaz

THE PHILIPPINES

Diploma in Digital Media (Advanced)
(Level 7)

ACG Yoobee School of Design,
Auckland

**Graphic Artist & Photographer,
Hansen And Berry**

Carmela Diaz is a 23-year old graphic designer who is into 'art, music and all things weird and dreamy' Originally from the Philippines, she moved to Auckland early last year. She was a BA Communication graduate back in Manila, and in 2013 started her own furniture design business 'The Little Nest' specialising in colourful, eccentric designs for kids.

In early 2015 she decided to pursue her love for graphic design and moved to New Zealand where she enrolled at ACG Yoobee School of Design in Auckland. After just 10 months she graduated with a Level 7 Diploma in Digital Media (Advanced).

While studying for her Diploma, she continued her freelance graphic design work on the side, including graphics for the Screenies International Film and Media Festival. After graduating she continued freelancing until being offered a full time job as a graphic artist and photographer. She recently participated in an exhibition at Matchbox Studios in Wellington, and is looking forward to exhibiting again in the near future.

behance.net/CarmelaDiaz



Ripul Bhopal

INDIA

Diploma in Digital Media (Advanced)
(Level 7)

ACG Yoobee School of Design,
Auckland

Graphic Designer, Media Solutions

"Back home in India I was working as a graphic designer, but I wanted to enhance my skills so I decided to go abroad and study. ACG Yoobee has a great reputation so I moved to Auckland and enrolled on the Diploma of Digital Media (Advanced). I loved the course – it included everything I was hoping for, and gave me the opportunity to enhance both my web and graphic skills. The recent Behance Portfolio Reviews were a real highlight - my work was awarded a Behance coin!"

"Towards the end of the course the Careers Team helped me fine tune my CV and cover letter. After I graduated I landed a job as a graphic designer for Media Solutions. It's a great job - I take care of all work related to web and graphics, and I get to work with some very big clients such as the Indian High Commission. One day though, my dream is to work for ACG Yoobee!"

ripul.in

Ripul Bhopal (right) joined INZBC (Indian New Zealand Business Council) Summit 2016 as a graphic designer for boutique digital marketing agency, Media Solutions and met John Key (left), the Prime Minister of New Zealand.



Saori Ikeda

JAPAN

Certificate in English & Digital Design
(Level 3)*

Diploma in Digital Design (Level 6)
Diploma in Digital Media (Advanced)
(Level 7)

ACG Yoobee School of Design, Auckland

**Graphic Artist & Photographer,
Hansen And Berry**

"I grew up in Kanagawa, Japan and moved to New Zealand in 2012. I had no design background before coming here but I was always keen on starting a creative career."

"I took the Diploma in Digital Design. I became more confident working with Adobe software such as Illustrator, Photoshop and Indesign. In addition to those skills, the pre-press knowledge I learned here is also very useful. Some of the students are insanely talented and inspired me a lot! We received a lot of tutor's feedback during each brief and I have learned lots of design principles."

"I then did the Diploma in Digital Media (Advanced), and during that time I had the fantastic opportunity to work designing illustrations for cushions at Mr. Vintage. I also developed my illustration skills with a Wacom tablet. By this stage, I was comfortable working on the Adobe Creative Suite and using design terminologies. I enjoyed exploring more styles and communication with other students. All the experiences and support from the creative people at Yoobee are very precious for me."

behance.net/saori3210



*This programme is replaced by the Certificate in Digital Media (iCreate) (Level 3).

STUDENT SUPPORT

We are a caring and connected community that supports your journey in the creative industries. Our friendly and supportive staff take the time to ensure you are playing to your strengths and always headed in the right direction.

VISIT OUR CAMPUS — KNOW YOUR WAY ROUND BEFORE YOU START

You'll have plenty of opportunities to visit our campus before your programme starts. Come to one of our ACG Yoobee open days, enrol in a taster workshop or make an appointment for a guided tour of the campus.

When your programme begins, you'll attend an orientation, getting the opportunity to meet your classmates and ask any burning questions.

CREATIVE COMMUNITY KEEPS YOU HEADING IN THE RIGHT DIRECTION

Students of all ages and backgrounds study with us. Some are school-leavers while others have taken time out from the workplace to retrain. Our strong international reputation attracts a number of overseas students as well. This diverse mix of experience and cultures gives ACG Yoobee a truly unique feel and strengthens our inclusive creative environment.

SMALL CLASSES — QUALITY TIME WITH YOUR TUTOR

Our tutors are here to help. Most classes are taught in small labs and all classes have an average of 20 students. ACG Yoobee insists on this high staff to student ratio because it allows you quality time working closely with our experienced tutors. You'll have your own work station and access to professional video and camera equipment when you need it.

TUTOR ASSISTANTS — HELP FROM PEOPLE WHO GET IT!

If you're having difficulty with any part of your programme, we can provide you with a free tutor assistant. These are senior students who excelled in their studies. Maybe you will even be a tutor assistant yourself one day.

STUDENT REPRESENTATIVES — YOU GET TO HAVE YOUR SAY

We like to listen, and this is your chance to help us ensure we're getting it right. Our student representatives meet with ACG Yoobee management staff regularly to give feedback and discuss new ideas.

INTAKES THROUGHOUT THE YEAR — DON'T WAIT, START NOW

We have several intakes throughout the year. This means you can start your programme when it's right for you. We don't have long semester breaks, so you can complete your programme in 35 to 40 weeks.

2017 ENROLMENT INFORMATION

PROGRAMME	2017 TUITION FEES	2017 RESOURCE FEES
CERTIFICATE IN DIGITAL MEDIA (iCREATE)	NZ\$6,750	NZ\$750
ALL OTHER PROGRAMMES	NZ\$18,950	NZ\$1,600

PROGRAMME	LENGTH	NZQA LEVEL	MIN IELTS	2017 STARTING DATES		
				AUCKLAND	WELLINGTON	CHRISTCHURCH
CERTIFICATE IN DIGITAL MEDIA (iCREATE)	15 weeks	3	5.5	23 January 8 May 28 August	23 January 8 May 28 August	23 January 3 April 28 August
DIPLOMA IN DIGITAL DESIGN — WEB AND GRAPHIC	40 weeks	5	5.5	27 February 8 May 24 July 9 October	27 February 8 May - 9 October	27 February - 24 July -
DIPLOMA IN DIGITAL DESIGN — ANIMATION AND FILM PRODUCTION	40 weeks	5	5.5	27 February 8 May 24 July 9 October	27 February 8 May 24 July 9 October	27 February - 24 July -
DIPLOMA IN DIGITAL DESIGN	40 weeks	5	6.0	27 February 24 July	27 February 24 July	27 February 24 July
DIPLOMA IN WEB DESIGN AND PRODUCTION	40 weeks	6	6.0	27 February 24 July	27 February 24 July	24 July
DIPLOMA IN 3D PRODUCTION	40 weeks	6	6.0	27 February	8 May	24 July
DIPLOMA IN SCREEN PRODUCTION	40 weeks	6	6.0	8 May	27 February	24 July
DIPLOMA IN GAME ART AND DEVELOPMENT (YEAR ONE)	37 weeks	7	6.0	27 February	8 May	-
DIPLOMA IN GAME ART AND DEVELOPMENT (YEAR TWO)	37 weeks	7	6.0	-	27 February	-
DIPLOMA IN ADVANCED 3D GRAPHICS	35 weeks	7	6.0	27 February	27 February	-
DIPLOMA IN DIGITAL MEDIA (ADVANCED)	35 weeks	7	6.0	27 February 2017 24 July 2017	27 February 2017 24 July 2017	-

Places are limited, please contact us early to ensure a place at your preferred start date.

ACG English School

Students who successfully complete the following ACG English School levels and who meet other stated entry requirements have guaranteed entry into ACG Yoobee programmes as follows:

ACG YOOBEE

Level 3 Diploma	Academic Level 3
Level 5 Diplomas	Academic Level 4
Level 6 and 7 Diplomas	Academic Level 5

ACG ENGLISH SCHOOL

ACG English School courses start each week.
For more information, please visit acgedu.com

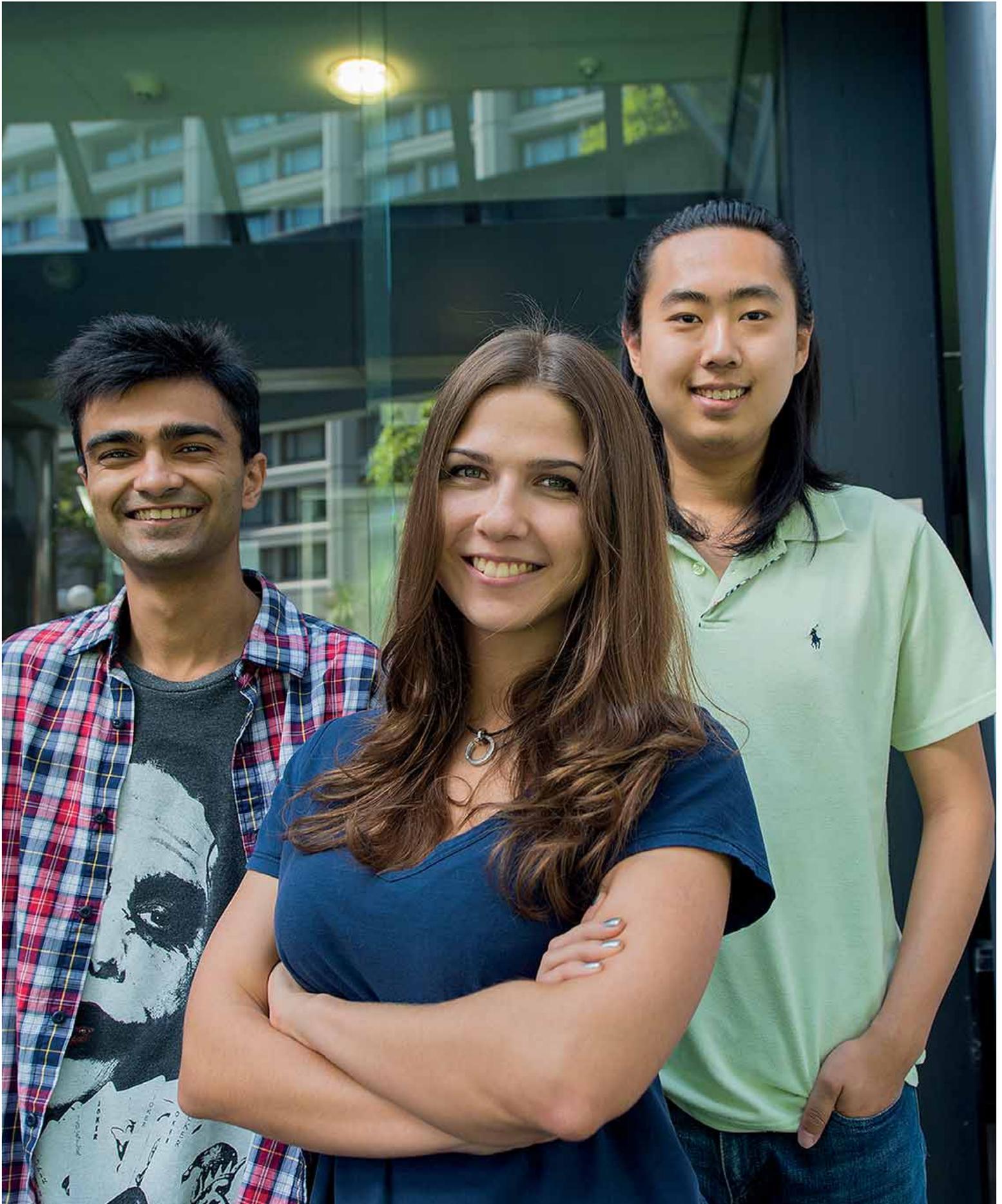
2017 ACG ENGLISH SCHOOL TUITION FEES

Intensive English 24 hours/week

Weeks 1 to 30	NZ\$410 per week
Bookings of more than 30 weeks: all weeks charged at	NZ\$385 per week

Intensive English 30 hours/week

Weeks 1 to 30	NZ\$475 per week
Bookings of more than 30 weeks: all weeks charged at	NZ\$435 per week



GET IN TOUCH!

AUCKLAND CAMPUS

Level 4, 3 City Road

WELLINGTON CAMPUS

Level 2, 20 Kent Terrace

CHRISTCHURCH CAMPUS

Level 2, Otakaro Building

University of Canterbury

Dovedale Ave

All enquiries and applications to:

ACG INTERNATIONAL CENTRE

Tel: +64-9-307 5399 Fax: +64-9-377 7125

Email: admissions@acgedu.com

yoobee.ac.nz

CODE OF PRACTICE FOR THE PASTORAL CARE OF INTERNATIONAL STUDENTS

CODE: ACG and its schools have agreed to observe and be bound by the Code of Practice for the Pastoral Care of International Students published by the Minister of Education. Copies of the Code are available on request from this institution or from the New Zealand Ministry of Education website at legislation.govt.nz/regulation/public/2016/0057/latest/DLM6748147.html

IMMIGRATION: Full details of visa and permit requirements, advice on rights to employment in New Zealand while studying, and reporting requirements are available through Immigration New Zealand, and can be viewed on their website at immigration.govt.nz

ELIGIBILITY FOR HEALTH SERVICES: Most international students are not entitled to publicly funded health services while in New

Zealand. If you receive medical treatment during your visit, you may be liable for the full costs of that treatment. Full details on entitlements to publicly-funded health services are available through the Ministry of Health, and can be viewed on their website at moh.govt.nz

ACCIDENT INSURANCE: The Accident Compensation Corporation provides accident insurance for all New Zealand citizens, residents and temporary visitors to New Zealand, but you may still be liable for all other medical and related costs. Further information can be viewed on the ACC website at acc.co.nz

MEDICAL AND TRAVEL INSURANCE: International students must have appropriate and current medical and travel insurance while studying in New Zealand.

It is a requirement for all international students studying with ACG to have comprehensive medical and travel insurance cover. Students can either have the cover arranged by ACG or produce evidence at the time of application that they have insurance cover from another company that meets the approval of ACG.

New Zealand Government Export Education Levy will be added to all International Tuition Fees - the current rate is 0.45%.

As at August 2016, every attempt was made to present accurate information in this prospectus. ACG reserves the right to change without notice programmes, terms and conditions both before and after students' admission.

For the most up to date course information, please refer to acgedu.com

FEATURED STUDENT WORK

Front/Back Cover

Why Yoobee? Pages 2-3

iCreate Page 7

Web and Graphic Page 9

Animation and Film Production Page 13

Digital Design Page 17

Web Design and Production Page 19

3D Production Page 21

Game Art and Development Page 25

Digital Media (Advanced) Page 29

Anthony Cole / Auckland

Ethan Amundsen / Wellington

Jessica Carran / Auckland

Bonnie McLeish / Christchurch

Christian Hayes / Auckland

James Struthers / Christchurch

Leanne Abarro / Auckland

Steven McNicholl / Auckland

Noel Kōhere and Joshua Shapcott / Wellington

Amy Kwong / Auckland

DIGITAL DESIGN
WEB DESIGN AND PRODUCTION
ANIMATION & 3D GRAPHICS
GAME ART AND DEVELOPMENT
SCREEN PRODUCTION

Y003EE
ACG SCHOOL OF DESIGN

 **ACG**
ACADEMIC COLLEGES GROUP

